

## **Commonwealth Nations Bridge Championship NSW Team Selection**

### **Qualifying**

#### *Format*

7 x 8 board matches, with scores compared to a datum, converted to IMPs and then VPs using the WBF 8 board VP scale. Subsequent matches will be drawn according to the Swiss principle, with North-South and East-West groups remaining distinct.

#### *Draw*

The field will be seeded into two groups, North-South and East-West. Each of these groups will then be seeded into a top half and bottom half. For the first round, a pair from the top half of the North-South group will be randomly matched with a pair from the bottom of the East-West group, and vice-versa.

For subsequent rounds, first NS will be drawn against first EW, second NS v. second EW, etc, unless pairs have previously played, in which case matches will be drawn according to the Swiss Principle. In determining the draw, ties on VP will be broken according to net IMPs.

#### *Scoring*

For each board, a pair's score will be compared to a datum and converted to IMPs. The datum will be calculated by averaging the scores obtained at all tables after eliminating the two highest and two lowest NS scores. Net IMPs at the conclusion of the match will be converted to Victory Points using the WBF 8 board VP scale.

#### *Qualification*

The five highest placed pairs in each direction at the conclusion of the seventh round will qualify to the final. There will be no carry-forward to the final.

#### *Ties*

A tie for a qualifying position will be broken by modified Swiss points. The total VP score of each pair's opponents, who were played in Rounds 2-7, will be totalled. The pair having the highest total will be deemed to have had a more difficult draw and will therefore be ranked highest. Should the tie not be broken, the following tie-breaks will be applied (in order):

- i) number of wins;
- ii) net IMPs;
- iii) lot.

## **Final**

### *Format*

9 x 6-board matches, using Butler scoring.

### *Draw*

The draw will be balanced so that each pair has every other pair as team mates on the same number of boards. For details of the draw, see Appendix A.

### *Scoring*

Each pair's score on a board is IMP'ed against a datum obtained by averaging the three scores retained after eliminating the two extreme scores.

### *Victory Points*

The IMPs in each match are totalled and converted to Victory Points as follows:

$$\begin{array}{ll} \text{Winner's VPs} = & 30 + \text{IMP difference (to a maximum of 60)} \\ \text{Loser's VPs} = & 30 - \text{IMP difference (no minimum)} \end{array}$$

### *Ties*

Critical ties will be broken by applying the following procedures (in order):

- i) number of wins;
- ii) net IMPs;
- iii) result of head-to-head match;
- iv) highest qualifying score.

## Appendix A

### Draw –Final

| Match | Table 1 | Table 2 | Table 3 | Table 4 | Table 5 |
|-------|---------|---------|---------|---------|---------|
| 1     | 10 v 1  | 4 v 2   | 9 x 5   | 3 v 6   | 7 v 8   |
| 2     | 10 v 2  | 5 v 3   | 1 x 6   | 4 v 7   | 8 v 9   |
| 3     | 10 v 3  | 6 v 4   | 2 x 7   | 5 v 8   | 9 v 1   |
| 4     | 10 v 4  | 7 v 5   | 3 x 8   | 6 v 9   | 1 v 2   |
| 5     | 10 v 5  | 8 v 6   | 4 x 9   | 7 v 1   | 2 v 3   |
| 6     | 10 v 6  | 9 v 7   | 5 x 1   | 8 v 2   | 3 v 4   |
| 7     | 10 v 7  | 1 v 8   | 6 x 2   | 9 v 3   | 4 v 5   |
| 8     | 10 v 8  | 2 v 9   | 7 x 3   | 1 v 4   | 5 v 6   |
| 9     | 10 v 9  | 3 v 1   | 8 x 4   | 2 v 5   | 6 v 7   |

The first numbered pair will sit North-South.

In each match, the pairs at Table 3 will arrow-switch after 3 boards have been played.