

GRAND NATIONAL OPEN TEAMS - 2008
SYDNEY METROPOLITAN REGION CLUBS QUALIFYING EVENTS
DEFAULT SUPPLEMENTARY TOURNAMENT REGULATIONS

1. The Event

- 1.1 This competition is conducted under the Laws of Duplicate Contract Bridge 1997, supplemented by the Tournament Regulations of the NSWBA as they stand at the time an issue arises, and these Supplementary Regulations. In the case of conflict between these Supplementary Regulations and the NSWBA Tournament Regulations, the Supplementary Regulations shall apply.
- 1.3. The tournament will be conducted over 2, 3, 4 or 5 sessions as advertised.
- 1.4 The tournament will be run as a Swiss consisting of two 14-board matches each night.
- 1.5 Results of each match will be converted to victory points on the standard WBF 14-board victory point scale.
- 1.7 One seventh (fractions rounded down) of the number of teams entered will qualify to the Metropolitan Final.
- 1.8 Teams that qualify for the Metropolitan Final, who opt not to proceed, will be replaced by lower ranked teams invited in finishing order.
- 1.9 No yellow systems will be permitted. Note, however, that all systems will be permitted in the Metropolitan Final.

2. Eligibility and Entry

- 2.1 Teams may consist of 4, 5 or 6 players.
- 2.2 All team members must be active player members of the ABF Masterpoint Scheme.
- 2.3 Each player must be a member of a Sydney metropolitan bridge club affiliated with the NSWBA, though not necessarily a member of the club in whose event he/she is participating.
- 2.4 Players do not need to be residents of the Sydney Metropolitan region.
- 2.5 Each team must contain at least one current financial member of the Club.
- 2.6 There is no minimum board requirement for team members.
- 2.7 Players who have already qualified to the National Final via one of the three Direct Qualifying Events may play, but must withdraw if their team qualifies for the Metropolitan Final.
- 2.8 The advertised entry fee is payable in full at the first session. It will cover all masterpointing costs and entry fees for teams that qualify for later stages of the GNOT. Normal table money applies.

3. Progression to the Metropolitan and National Finals

- Players should be aware of the following restrictions on teams participating in the Metropolitan Final.
- 3.1 There is no minimum board requirement for competitors in the Metropolitan Final.
 - 3.2 Players who have already qualified for the National Final via one of the three Direct Qualifying Events may not compete in the Metropolitan Final. This rule applies even if the player withdraws from the team that has qualified to the National Final.
 - 3.3 No augmentation of teams will be permitted after play in the Metropolitan Final has begun, except in extreme and unforeseen circumstances (*e.g.* death or incapacity of team member).
 - 3.4 No augmentation of teams will be permitted after play in the Metropolitan Final has finished, except in extreme and unforeseen circumstances (*e.g.* death or incapacity of team member). That is, the team entered in the Metropolitan Final is the team that qualifies to the National Final.

4. Substitutions, Withdrawals and Augmentations

- 4.1 Substitutions are to be in accordance with the NSWBA Tournament Regulations.
- 4.2 Teams that are in breach of the substitution regulations will not be offered a place in the Metropolitan Final should they finish in a qualifying position.
- 4.3 As many players qualify to the Metropolitan Final in more than one team, teams that qualify to the Metropolitan Final may not be able to progress as a complete unit. In such cases, any team that still contains at least 50% of its original membership may augment to become a viable team of 4, 5 or 6.
- 4.4 All augmented players must comply with Regulations 2.2 and 2.3.
- 4.5 Augmented players must either
 - (a) have played in any of the Clubs GNOT qualifying events, or
 - (b) be financial members of the Club.
- 4.6 Players who have already qualified for the National Final via one of the three Direct Qualifying Events may not be augmented. This rule applies even if the player withdraws from the team that has qualified to the National Final.
- 4.7 Players who have qualified may withdraw without penalty and without assigning any reason.
- 4.8 Players who have qualified may withdraw from that team and be augmented onto a different team that has qualified.
- 4.9 Should a qualified team of 4 or 6 fragment into two halves, each claiming rights to progress to the Metropolitan Final, that half containing the designated Team Captain will progress.
- 4.10 Teams that qualify for the Metropolitan Final must indicate their intention to accept the offer before Saturday 20th September 2008. Any augmentations must be notified at the time of acceptance.
- 4.11 If a team withdraws after 20th September, the Club's Executive Committee may, at its discretion, use any method to find a replacement team.

5. Masterpointing

- 5.1 The State Masterpoint Secretary or his representative will calculate all masterpoint awards.
- 5.2 Gold masterpoints will be available to the winners of every match at the rate of 0.56 masterpoints per player per match. In the case of 5 or 6 person teams, the masterpoint awards per member will be 4/5 and 2/3 respectively.
- 5.3 To qualify as winners for the purpose of masterpoint awards, the leading team must win by a margin greater than 2 IMPs.